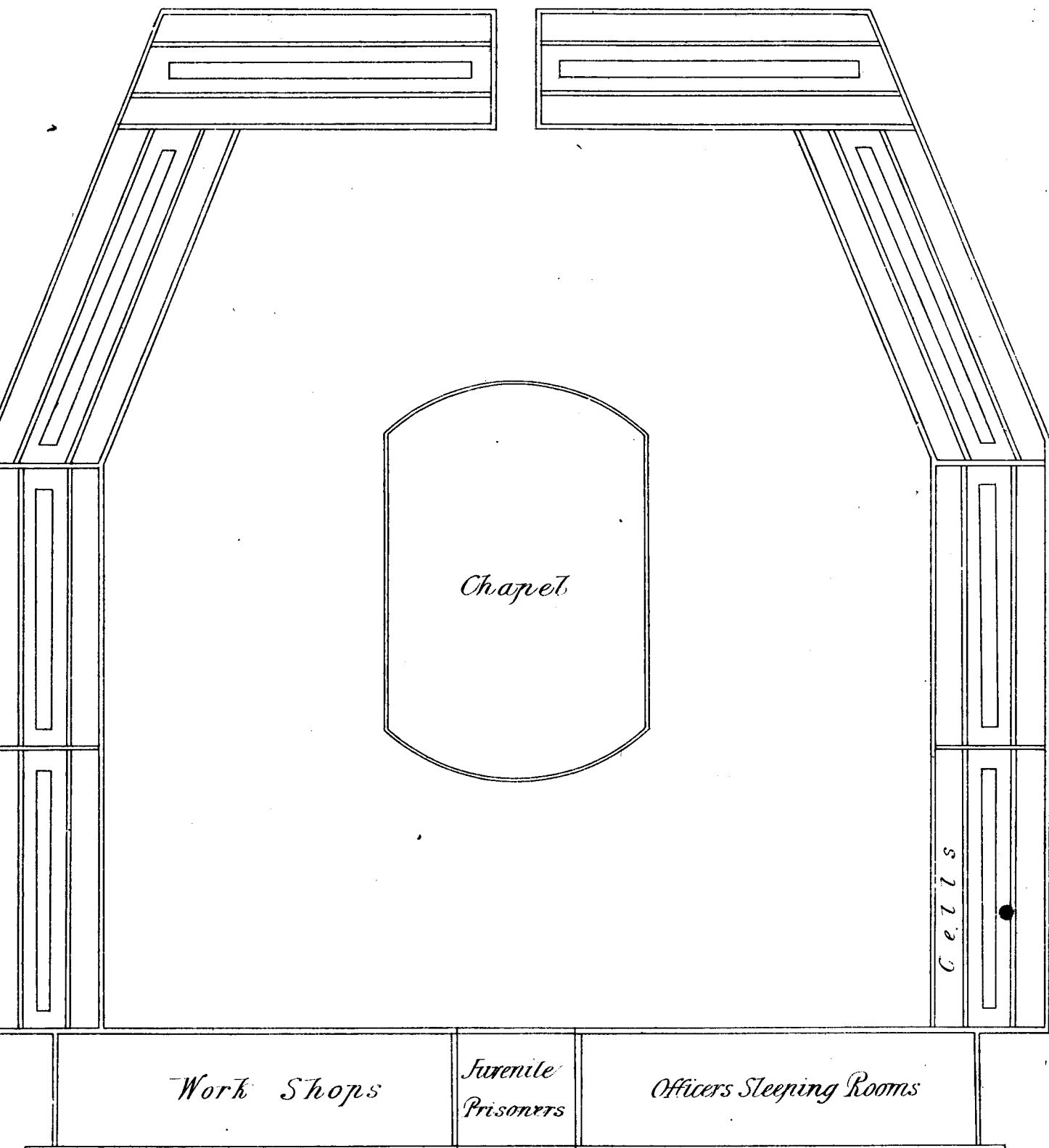




Work Shops

*Juvenile
Prisoners*

Officers Sleeping Rooms

Cells

Chapel