

*Appropriations for Public Works Services.*CLASS XX.—PUBLIC BUILDINGS—*continued.*

Item.	1911-12.	
MINISTER OF PUBLIC WORKS—continued.		
VOTE No. 98—continued.		
GENERAL—continued.		
Departmental Buildings—continued.		
Wellington—continued.		
21	Fireproof Offices for Stamps and Native Departments (on account) ...	5,000
22	Dominion Laboratory (additions, &c.) ...	60
23	Geological Survey Store ...	800
24	Dominion Museum (on account) ...	2,000
25	Public Works workshop and store ...	3,000
26	Contribution towards cost of extending sewer along Waterloo Quay ...	260
27	Reclamation and fencing of store sites and yards for Government Departments (on account) ...	9,000
28	Nelson (strong-room for Lands and Deeds office) ...	250
29	Greymouth (offices for Railway and Public Works Departments) ...	65
30	Hokitika Public Buildings (on account) ...	1,500
Christchurch—		
31	Government Buildings (installing fire-alarms) ...	550
32	New building (on account) ...	20,000
Dunedin—		
33	Government Buildings (installing fire-alarms) ...	600
34	Invercargill ...	9,500
35	High Commissioner's Office, London (on account) ...	1,000
36	Land, buildings, stores, &c. ...	1,000
37	Preparation of plans, &c. ...	500
		124,360
Total required for current year—VOTE No. 98 ...		70,350
VOTE No. 99		
JUDICIAL—		
Courthouses—		
1	Kaitia ...	500
2	Kaikohe ...	500
3	Waipu ...	350
4	Warkworth (converting Police-station into Courthouse) ...	300
5	Auckland (new building) ...	10,000
6	Auckland (Supreme Court). (repairs and renovations) ...	500
7	Waihi (grounds and fencing) ...	100
8	Hamilton (additions) ...	500
9	Otorohanga ...	500
10	Opotiki ...	300
11	New Plymouth (additions) ...	1,100
12	Ohakune ...	500
13	Raetihi ...	500
14	Wanganui (on account) ...	2,000
15	Taihape (drainage, water-supply, and lighting) ...	100
16	Masterton ...	7,150
17	Petone ...	300
18	Takaka ...	500
19	Collingwood (Clerk of Court's house), (drainage and improvements) ...	100
20	Greymouth ...	3,400
21	Cheviot ...	530
22	Amberley (site) ...	50
23	Christchurch (fire alarms) ...	365