

and 1s. 4d.; pelt-classers, 1s. 6d.; skin-washers, 1s. 4½d.; wool-pressers, 1s. 3d.; pullers, 9d. per dozen skins; freezing-chamber hands, 1s. 4½d. per hour; manure, hide, tallow, and preserving-department workers, 1s. 3d.; firemen and greasers, 10s. per day; boys and youths, 15 to 19 years of age and over, 12s. 6d. to 40s. per week. Hours of labour, 8 per day.

*Hackes Bay.*—Slaughterhouse assistants—Boners, 1s. 3d. per hour; cooling-floor and guthouse hands, and general labourers not otherwise specified, 1s. per hour; meat-classer, 1s. 3d. per hour (including Sunday work).

*Fellmongery.*—Pullers, 4s. 6d. per hundred skins; painters, fleshers, scudders, wool-driers, all dollymen, wool-scourers, trimmers, wringers, and wool-pressers, 1s. 1d. per hour; pelt-classer, 1s. 3d. per hour; general floor hands, other labourers, and piece or pie men, 11½d. per hour; freezing-chamber hands, 1s. 4½d. per hour; fat-house hands, 1s. per hour; manure hands, 1s. per hour; storeman, 55s. per week; first hand, 35s. per week.

*Tinsmith.*—Cutting 1 lb. to 6 lb. tins, 4d. to 7d. per 100; making 1 lb. to 6 lb. tins, 2s. 4d. to 3s. 6d. per 100; topping 1 lb. to 6 lb. tins, 1s. 5d. to 2s. 1d. per 100; jobbing-work, 1s. 1d. per hour.

*Preserving department.*—First assistant, 1s. 2d. per hour; other hands, 1s. per hour; night-watchman, 8s. per night of twelve hours.

*Engine-room and stokehole.*—Second engineer, 80s. per week; third engineer, 70s. per week; greasers, 8s. per day; firemen, 9s. per day (including Sunday and holidays, if required); general labourers, 1s. per hour.

*Fitter.* 1s. 3d. per hour; fitter's assistant, 1s. 0½d. per hour; blacksmith, 1s. 3d. per hour; blacksmith's assistant, 1s. 0½d. per hour; carpenters and coopers, 1s. 3d. per hour; painters, 1s. 3d. per hour; carters and shunters, 48s. per week; general labourers not otherwise specified, 1s. per hour; cook, 50s. per week of seven days; youths, 16s. to 32s. per week. Hours of labour, 8 per day.